

NERC Policy on Access to ARCHER2 for non-NERC/internationally/other Funded Grants

January 2024

- 1. ARCHER2 access is free at the point of use for NERC funded science.
- 2. NERC is happy to allow access through the NERC consortia by non-NERC funded scientists in the NERC remit, where time/resource is available, and such access is consistent with the NERC remit.
- 3. In a resource limiting situation, NERC funded science will take priority.
- When EU/other funding calls allow inclusion of HPC costs (eg ERC) NERC expects that these costs are requested in the application.
- 5. Applicants in receipt of non-NERC funds without HPC costs, are expected to seek funding elsewhere, to cover the eventuality that NERC will be unable to provide access.
- Access requests should initially be routed through one of the three <u>NERC HPC consortium</u> <u>leaders</u> who will be able to advise if the request is likely to be accommodated within the NERC allowance.
- 7. Where costs for HPC access have been awarded, and access has been through one of the three NERC consortia, NERC will recover the cost at partner rate (currently £0.2/CU+VAT). These costs should be borne in mind when seeking funding.
- 8. If NERC consortia are unable to meet the need, access will be through EPCC or EPSRC. A technical assessment will be required. The charge will be at non-partner rate (currently £0.39/CU). These costs should be borne in mind when seeking funding. Further information on access through EPSRC or EPCC can be found on the ARCHER2 website.
- 9. In the case of large applications for non-NERC funding, in which HPC is a critical component, and where funding draws considerably on activities funded by NERC, NERC/the HPC Steering Committee welcomes early discussion of HPC options.
- 10. Applicants are encouraged to contact the relevant consortium leader (as above) and/or the NERC HPC Senior Programme Manager (https://nerc.ukri.org).
- 11. Access via international projects such as PRACE is managed by EPCC or EPSRC depending on the circumstances. Further information can be found on the ARCHER2 website.